

HITTING					
	Q 1	Q 2	Q 3	Q 4	Q 5
	Hits a fair ball, low velocity 60% threshold	Hits a fair ball, medium velocity 60% threshold	Hits a fair ball, high velocity 20% threshold	Hits a fair ball, high velocity 60% threshold	Hits a fly ball $\geq 300'$ 5% threshold
Modified Batting Average	Batting vs	Q 6	Q 7	Q 8	Q 9
	E	$\geq .800$	$\geq .850$	$\geq .900$	$\geq .950$
	D	$\geq .600$	$\geq .700$	$\geq .800$	$\geq .900$
	C	$\geq .500$	$\geq .600$	$\geq .700$	$\geq .800$
	B	$\geq .400$	$\geq .500$	$\geq .600$	$\geq .700$
A	$\geq .300$	$\geq .400$	$\geq .500$	$\geq .600$	

NOTE: Players with Question 3 can't play in E Division. Players with Question 5 can't play in D or E Divisions.

RUNNING					
	Q10	Q11	Q12	Q13	Q14
From a stopped standing ready position, can the player ever run between any bases in under: (1% threshold)					
Speed	5.0 sec	4.5 sec	4.0 sec	3.5 sec	3.0 sec

NOTE: Bases are 70 ft apart. We suggest running thru bases such as 1B/home for time trials.

updated 5/15/2023		
Hitting		
Velo	Dist	
Lo	$< 150'$	
Med	$150 - 250'$	
Hi	$> 250'$	
Rating Thresholds		
Div	Team	Player
E	≤ 75	≤ 8
D	≤ 110	≤ 12
C	≤ 140	≤ 15
B	≤ 180	≤ 20
A	≥ 170	any

DIRECTIONS: Review each question for every player. Can the player perform the listed skill **60%** of the time?

THROWING & PITCHING

Category	Q 23	Q 24	Q 25	Q 26	Q 27	Q 28
Pitching		Pitch a strike	Varied height, depth, location w/ accuracy	Multiple pitch types w/ accuracy		
Throwing, any arc / accuracy	$\geq 70'$	$\geq 100'$	$\geq 150'$	$\geq 200'$		
Throwing w/ line drive, any accuracy	$\geq 50'$	$\geq 70'$	$\geq 100'$	$\geq 150'$	$\geq 200'$	
Throwing w/ line drive & accuracy		$\geq 50'$	$\geq 70'$	$\geq 100'$	$\geq 150'$	$\geq 200'$
Throwing w/ line drive & accuracy, off center of gravity					$\geq 100'$	$\geq 150'$

"Accuracy" means within 1-2 steps of the intended target. "off center of gravity" means from player's knees or one foot.

"Line drive" means the ball rises vertically less than 5% of the total horizontal distance it travels. (100' line drive throw rises $\leq 5'$ from release.)

Distance note: Assume 3B/SS players are throwing 100' on typical plays to 1B.

Metric: 50' = 15.2 meters. 70' = 21.3 meters. 100' = 30.5 meters. 150' = 45.7 meters. 200' = 61 meters.

DIRECTIONS: Can the player perform these fielding skills **60%** of the time?

INFIELD - Grounders / Line Drives

	Q 15	Q 16	Q 17	Q 18	Q 19	Q 20	Q 21	Q 22
Low Velocity Hits	Cleanly fields ball hit directly to them.	Cleanly fields ball hit within a few steps.	Cleanly fields ball hit in the hole.					
Med Velocity Hits			Cleanly fields ball hit directly to them.	Cleanly fields ball hit within a few steps.	Cleanly fields ball hit in the hole.			
Hi Velocity Hits			Stops ball hit directly to them.	Cleanly fields ball hit directly to them.	Stops ball within a few steps.	Cleanly fields within a few steps.	Stops ball hit in the hole.	Cleanly fields hit in the hole.

OUTFIELD - Grounders : Cleanly field a ball hit...

	Q 15	Q 16	Q 17	Q 18	Q 19	Q 20	Q 21	Q 22
Med Velocity Hits	directly at them.	≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	≤ 90'	
Hi Velocity Hits		directly at them.	≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	≤ 90'

ALL - Fly Balls : Catches a fly ball hit...

	Q 15	Q 16	Q 17	Q 18	Q 19	Q 20	Q 21	Q 22
Side/front	directly at them.	≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	≤ 90'	> 90'
Behind			≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	> 75'

PITCHER - Grounders / Line Drives

	Q 15	Q 16	Q 17	Q 18	Q 19	Q 20		
Lo/Med Velocity Hits	Stops low V hit directly to them.	Cleanly fields low V hit directly to them.	Stops medium V hit directly to them.	Cleanly fields medium V hit directly to them.				
Hi Velocity Hits				Stops the ball hit directly to them.	Cleanly fields ball hit directly to them.	Cleanly fields within a few steps.		

Definitions: "**in the hole**" = over 12' / 4-5 steps from the player. "**within a few steps**" = 9-10'

NOTE: divide feet by 3 to get a step count