

HITTING					
	Q 1	Q 2	Q 3	Q 4	Q 5
	Hits a fair ball, low velocity <b>60% threshold</b>	Hits a fair ball, medium velocity <b>60% threshold</b>	Hits a fair ball, high velocity <b>20% threshold</b>	Hits a fair ball, high velocity <b>60% threshold</b>	Hits a fly ball $\geq 300'$ <b>5% threshold</b>
Modified Batting Average	Batting vs	Q 6	Q 7	Q 8	Q 9
	E	$\geq .800$	$\geq .850$	$\geq .900$	$\geq .950$
	D	$\geq .600$	$\geq .700$	$\geq .800$	$\geq .900$
	C	$\geq .500$	$\geq .600$	$\geq .700$	$\geq .800$
	B	$\geq .400$	$\geq .500$	$\geq .600$	$\geq .700$
	A	$\geq .300$	$\geq .400$	$\geq .500$	$\geq .600$

NOTE: Players with Question 3 can't play in E Division. Players with Question 5 can't play in D or E Divisions.

RUNNING				
	Q10	Q11	Q12	
From a stopped standing ready position, can the player <b>ever</b> run between <b>any</b> bases in under: ( <b>1% threshold</b> )				
Speed	4.5 sec	4.0 sec	3.5 sec	

NOTE: Bases are 70 ft apart. We suggest running thru bases such as 1B/home for time trials.

updated 3/8/2025		
Hitting		
Velo	Dist	
Lo	$< 150'$	
Med	150 - 250'	
Hi	$> 250'$	
Rating Thresholds		
Div	Team	Player
E	$\leq 60$	$\leq 6$
D	$\leq 95$	$\leq 10$
C	$\leq 130$	$\leq 14$
B	$\leq 160$	$\leq 18$
A	$\geq 160$	any

DIRECTIONS: Review each question for every player. Can the player perform the listed skill **60%** of the time?

THROWING & PITCHING						
Category	Q 21	Q 22	Q 23	Q 24	Q 25	Q 26
Pitching		Pitch a strike	Varied height, depth, location w/ accuracy	Multiple pitch types w/ accuracy		
Throwing, any arc / accuracy	$\geq 70'$	$\geq 100'$	$\geq 150'$	$\geq 200'$		
Throwing w/ line drive, any accuracy	$\geq 50'$	$\geq 70'$	$\geq 100'$	$\geq 150'$	$\geq 200'$	
Throwing w/ line drive & accuracy		$\geq 50'$	$\geq 70'$	$\geq 100'$	$\geq 150'$	$\geq 200'$
Throwing w/ line drive & accuracy, off center of gravity					$\geq 100'$	$\geq 150'$

"Accuracy" means within 1-2 steps of the intended target. "off center of gravity" means from player's knees or one foot.

"Line drive" means the ball rises vertically less than 5% of the total horizontal distance it travels. (100' line drive throw rises  $\leq 5'$  from release.)

Distance note: Assume 3B/SS players are throwing 100' on typical plays to 1B.

Metric: 50' = 15.2 m. 70' = 21.3 m. 100' = 30.5 m. 150' = 45.7 m. 200' = 61 m.

DIRECTIONS: Can the player perform these fielding skills **60%** of the time?

<b>INFIELD - Grounders / Line Drives</b>								
	<b>Q 13</b>	<b>Q 14</b>	<b>Q 15</b>	<b>Q 16</b>	<b>Q 17</b>	<b>Q 18</b>	<b>Q 19</b>	<b>Q 20</b>
Low Velocity Hits	Cleanly fields ball hit directly to them.	Cleanly fields ball hit within a few steps.	Cleanly fields ball hit in the hole.					
Med Velocity Hits			Cleanly fields ball hit directly to them.	Cleanly fields ball hit within a few steps.	Cleanly fields ball hit in the hole.			
Hi Velocity Hits			Stops ball hit directly to them.	Cleanly fields ball hit directly to them.	Stops ball within a few steps.	Cleanly fields within a few steps.	Stops ball hit in the hole.	Cleanly fields hit in the hole.

<b>OUTFIELD - Grounders : Cleanly field a ball hit...</b>								
	<b>Q 13</b>	<b>Q 14</b>	<b>Q 15</b>	<b>Q 16</b>	<b>Q 17</b>	<b>Q 18</b>	<b>Q 19</b>	<b>Q 20</b>
Med Velocity Hits	directly at them.	≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	≤ 90'	
Hi Velocity Hits		directly at them.	≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	≤ 90'

<b>ALL - Fly Balls : Catches a fly ball hit...</b>								
	<b>Q 13</b>	<b>Q 14</b>	<b>Q 15</b>	<b>Q 16</b>	<b>Q 17</b>	<b>Q 18</b>	<b>Q 19</b>	<b>Q 20</b>
Side/front	directly at them.	≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	≤ 90'	> 90'
Behind			≤ 15'	≤ 30'	≤ 45'	≤ 60'	≤ 75'	> 75'

<b>PITCHER - Grounders / Line Drives</b>								
	<b>Q 13</b>	<b>Q 14</b>	<b>Q 15</b>	<b>Q 16</b>	<b>Q 17</b>	<b>Q 18</b>		
Lo/Med Velocity Hits	Stops low V hit directly to them.	Cleanly fields low V hit directly to them.	Stops medium V hit directly to them.	Cleanly fields medium V hit directly to them.				
Hi Velocity Hits				Stops the ball hit directly to them.	Cleanly fields ball hit directly to them.	Cleanly fields within a few steps.		

Definitions: **"in the hole"** = over 12' / 4-5 steps from the player. **"within a few steps"** = 9-10'

NOTE: divide feet by 3 to get a step count